Systems Design Laboratory

Welcome

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First and Most Important



Systems Design Laboratory is not another theory course!



Essential Information - Take Home Message



Systems Design Laboratory:



- is a "hands-on" modeling course
- provides you with concrete skills
- involves the use of several software libraries
- is about solving concrete problems



Last but not least: plenty of room for theses, research, and more (e.g., the ICE lab context)

https://www.icelab.di.univr.it/?lang=en

Learning Outcomes

Objectives

- From theory (i.e., Discrete Event and Hybrid Systems) to practice
- Design, analysis, and synthesis of systems starting from models
- Focus on cyber-physical systems, Industry 4.0, and robotic systems

Skills acquired by students

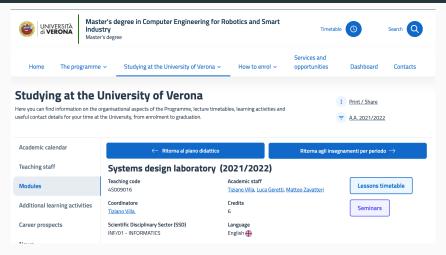
- Autonomous evaluation of advantages and disadvantages of design choices of specification formalisms, and of algorithms for the analysis and synthesis of discrete-event and hybrid systems;
- Ability to work together with application-domain specialists to choose the formal models suitable for the specification, analysis and control of a given system
- Ability to carry on independent study of recent literature.

Essential Information - Homepage and Academic Staff





Essential Information - Homepage



https://www.corsi.univr.it/?ent=cs&aa=2021%2F2022&codiceCs=S81&codins=4S009016&discr=&discrCd=&id=954&menu=Studiare&tab=Insegnamenti&lang=en

Essential Information - Academic Staff

Tiziano Villa (coordinator)



Unit: Formal models for systems

- Formal models for discrete-event systems
- Boolean functions and networks
- Decision diagrams
- Multiple-valued and temporal logics
- ullet Finite and ω -automata

https://www.di.univr.it/?ent=persona&id=3849&lang=en

Essential Information - Academic Staff

Matteo Zavatteri



Unit: Discrete Event Systems

- Modeling of plants and control requirements with finite state automata
- Supervisory control
- Eclipse Supervisory Control Engineering Toolkit (ESCET)
- Compositional Interchange Format (CIF specification language)
- Simulation
- Automated synthesis of supervisory controllers
- Design of graphical user interfaces in SVG

https://www.di.univr.it/?ent=persona&id=20745&lang=en

Essential Information - Academic Staff

Luca Geretti



Unit: Hybrid systems

- Hybrid automata and tools for their analysis
- Reachability analysis and set representations
- Algorithms for hybrid reachability
- Complex systems and their analysis
- From static analysis to dynamic analysis

https://www.di.univr.it/?ent=persona&id=6462&lang=en

Essential Information - Educational Material





- Specific book chapters (often already studied from previous courses)
- Slides
- Short lecture notes
- Specific case studies analysis
- Online documentation and tutorials
- Example code

Essential Information - Setup





Fully Controllable Setting: You will use your own computer. (Fewer problems, no UniVR/IT dependencies).

Essential Information - Examination Methods









SDL includes 3 subject areas:

- Formal models for systems (Villa)
- Discrete event systems (Zavatteri)
- Hybrid systems (Geretti)

The grade is split as follows

Part	Task description	Max
Р	A project chosen in one of	21/30
	the 3 areas	
E1	1 exercise for formal models	3/30
	for systems	
E2	1 exercise for discrete event	3/30
	systems	
E 3	1 exercise for hybrid systems	3/30
Final grade P $+$ E1 $+$ E2 $+$ E3		30/30
	P E1 E2 E3	P A project chosen in one of the 3 areas E1 1 exercise for formal models for systems E2 1 exercise for discrete event systems E3 1 exercise for hybrid systems