Front End: Syntax Analysis Bottom-Up Parsing

Parsers

Top-down

Construct leftmost derivations starting from the start symbol.

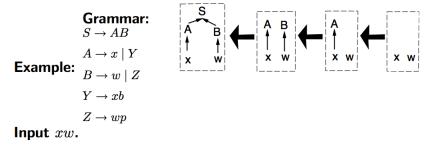
Bottom-up

Construct (reverse) rightmost derivations starting from the input string by reducing it to the start symbol.

Both parsers are guided by the input string in the search of a derivation.

Bottom-up Parsing

Intuition: construct the parse tree from the leaves to the root.



Bottom-up parsing

Constructing a parse tree for an input string starting from the leaves towards the root.

Example II

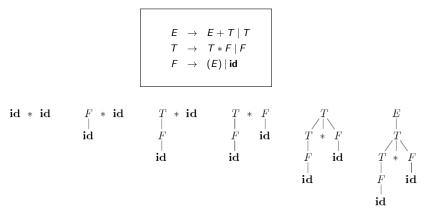


Figure 4.25: A bottom-up parse for id * id

Shift-Reduce Parsing

A shift-reduce parser is a form of bottom-up parser whose primary operations are

- Shift: shift the next input symbol
- **Reduce**: identify the *handle* and replace it with the head of the appropriate production.

A *reduction step* is the reverse of a derivation step (= a non-terminal is replaced by the body of one of its productions). Thus, reducing corresponds to constructing a derivation in reverse.

Example: The parse in Fig. 4.25 corresponds to the <u>rightmost</u> derivation

$$E \Rightarrow T \Rightarrow T * F \Rightarrow T * \mathbf{id} \Rightarrow F * \mathbf{id} \Rightarrow \mathbf{id} * \mathbf{id}$$

Handle

A handle is a substring that matches the body of a production.

RIGHT SENTENTIAL FORM	HANDLE	REDUCING PRODUCTION
$\mathbf{id}_1 * \mathbf{id}_2$	\mathbf{id}_1	$F ightarrow \mathbf{id}$
$F*\mathbf{id}_2$	F	$\begin{array}{c} F \to \mathbf{id} \\ T \to F \end{array}$
$T*\mathbf{id}_2$	\mathbf{id}_2	$F \rightarrow \mathbf{id}$
T * F	T * F	$T \rightarrow T * F$
<i>T</i>	T	$E \to T$

Figure 4.26: Handles during a parse of $id_1 * id_2$

Handle: Formal Definition

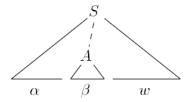


Figure 4.27: A handle $A \rightarrow \beta$ in the parse tree for $\alpha \beta w$

Definition

A handle for
$$\gamma = \alpha \beta w$$
 s.t. $S \Rightarrow_{rm}^* \alpha A w \Rightarrow_{rm} \gamma$ is

- **1** a production rule $A \rightarrow \beta$, and
- **2** a position p in γ where β can be located.

Stack Implementation

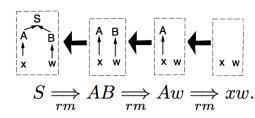
A stack holds grammar symbols and an input buffer holds the rest of the string to be parsed.

Stack	INPUT	ACTION
\$	$\mathbf{id}_1*\mathbf{id}_2$ \$	shift
$\mathbf{\$id}_1$	$* \operatorname{\mathbf{id}}_2 \$$	reduce by $F \to \mathbf{id}$
F	$* \mathbf{id}_2 \$	reduce by $T \to F$
T	$* \operatorname{\mathbf{id}}_2 \$$	shift
T *	$\mathbf{id}_2\$$	shift
$T * id_2$	\$	reduce by $F \to \mathbf{id}$
T * F	\$	reduce by $T \to T * F$
T	\$	reduce by $E \to T$
E	\$	accept

Figure 4.28: Configurations of a shift-reduce parser on input $id_1 * id_2$

Example

STACK	INPUT	ACTION
\$	xw\$	shift
x	w\$	reduce by $A \rightarrow x$
\$ A	w\$	shift
Aw	\$	reduce by $B \rightarrow w$
\$AB	\$	reduce by $S \to AB$
S	\$	accept

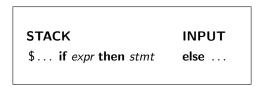


Conflict I: Shift-Reduce

There are CF grammars for which the shift-reduce parsing does not work.

stmt	\rightarrow	if expr then stmt
		if expr then stmt else stmt
		other

With the following configuration we cannot decide whether to shift or to reduce.



Conflict II: Reduce-Reduce

Consider a language where procedures and arrays share the same syntax.

(1)	stmt	\rightarrow	\mathbf{id} ($parameter_list$)
(2)	stmt	\rightarrow	expr := expr
(3)	$parameter_list$	\rightarrow	$parameter_list$, $parameter$
(4)	$parameter_list$	\rightarrow	parameter
(5)	parameter	\rightarrow	id
(6)	expr	\rightarrow	id (expr_list)
(7)	expr	\rightarrow	id
(8)	$expr_list$	\rightarrow	expr_list , expr
(9)	$expr_list$	\rightarrow	expr

Figure 4.30: Productions involving procedure calls and array references

Which production should we choose with configuration

STACK	INPUT
\$ id (id	id, id)

LR Parsing

LR(k) parsing, introduce by D. Knuth in 1965, is today the most prevalent type of bottom-up parsing.
L is for Left-to-right scanning of the input,
R is for reverse Rightmost derivation,
k is the number of lookahead tokens.

Different types:

- Simple LR or SLR, the easiest method for constructing shift-reduce parsers,
- Canonical LR,
- LALR.

The last two types are used in the majority of LR parsers.

The LR-Parsing Model

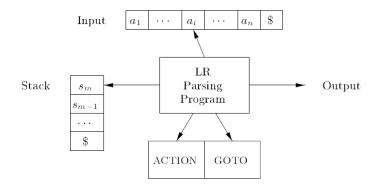


Figure 4.35: Model of an LR parser

The parsing table, consisting of the ACTION and GOTO functions, is the only variable part. The stack content is a sequence of states, corresponding each to a grammar symbol.

The LR-Parsing Algorithm

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All LR-parsers behave as summarised below: the only difference is the info held by the parsing table.

 $\begin{array}{l} \text{let a be the first symbol of w;} \\ \textbf{while(1) } \left\{ \begin{array}{l} /* \text{ repeat forever }*/ \\ \text{let s be the state on top of the stack;} \\ \textbf{if (} \text{ACTION}[s, a] = \text{shift t) } \left\{ \\ & \text{push t onto the stack;} \\ & \text{let a be the next input symbol;} \\ \end{array} \right\} \textbf{else if (} \text{ACTION}[s, a] = \text{reduce } A \rightarrow \beta \text{) } \left\{ \\ & \text{pop } |\beta| \text{ symbols off the stack;} \\ & \text{let state t now be on top of the stack;} \\ & \text{let state t now be on top of the stack;} \\ & \text{push GOTO}[t, A] \text{ onto the stack;} \\ & \text{output the production } A \rightarrow \beta; \\ \end{array} \right\} \textbf{else if (} \text{ACTION}[s, a] = \operatorname{accept }) \text{ break; } /* \text{ parsing is done }*/ \\ \textbf{else call error-recovery routine;} \end{array}$

Figure 4.36: LR-parsing program

Conflict Resolution

Stack	Input	ACTION
\$	$\mathbf{id}_1*\mathbf{id}_2$ \$	shift
\mathbf{sid}_1	$* \operatorname{\mathbf{id}}_2 \$$	reduce by $F \to \mathbf{id}$
F	$* \mathbf{id}_2 \$$	reduce by $T \to F$
T	$* \mathbf{id}_2 \$$	shift
T *	\mathbf{id}_2 \$	shift
$T * id_2$	\$	reduce by $F \to \mathbf{id}$
T * F	\$	reduce by $T \to T * F$
T	\$	reduce by $E \to T$
E	\$	accept

Figure 4.28: Configurations of a shift-reduce parser on input $id_1 * id_2$

How does a shift-reduce parser know when to shift and when to reduce?

Example:

In Fig. 4.28, how does the parser know that T is not yet a handle and that the appropriate action is a *shift*?

Constructing LR-Parsing Table

LR parsers are table-driven, similarly to the non-recursive LL parsers.

In order to recognise the right-hand side of a production, an LR parser must be able to recognise handles of right sentential forms when they appear on top of the stack.

Idea: maintaining states to keep track of where we are in a parse can help an LR parser to decide when to shift and when to reduce. Construct a Finite Automaton.

The SLR method constructs a parsing table on the base of LR(0) items and LR(0) automata.

Items

Definition

An LR(0) item (or simply item) of a grammar G is a production of G with a dot at some position of the body.

Example:

For the production $A \rightarrow XYZ$ we get the items

$$\begin{array}{rcl} A & \rightarrow & \bullet XYZ \\ A & \rightarrow & X \bullet YZ \\ A & \rightarrow & XY \bullet Z \\ A & \rightarrow & XYZ \bullet \end{array}$$

A state in our FA is a set of items.

Closure

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Given a set of items *I*, the closure of *I* is computed as follows:

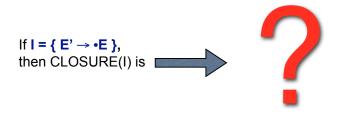
```
SetOfItems CLOSURE(I) {
       J = I:
       repeat
               for (each item A \to \alpha \cdot B\beta in J)
                       for (each production B \to \gamma of G)
                              if (B \rightarrow \gamma is not in J)
                                      add B \rightarrow \gamma to J:
       until no more items are added to J on one round;
       return J;
```

Figure 4.32: Computation of CLOSURE

Intuition: if item $A \rightarrow \alpha \bullet B\beta$ is in CLOSURE(1), then at some point the parser might see a substring derivable from $B\beta$ as input.

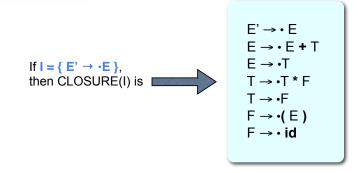


$$\begin{array}{l} \mathsf{E}' \rightarrow \mathsf{E} \\ \mathsf{E} \rightarrow \mathsf{E} + \mathsf{T} \mid \mathsf{T} \\ \mathsf{T} \rightarrow \mathsf{T}^* \mathsf{F} \mid \mathsf{F} \\ \mathsf{F} \rightarrow (\mathsf{E}) \mid \mathsf{id} \end{array}$$





$$\begin{array}{l} \mathsf{E}' \rightarrow \mathsf{E} \\ \mathsf{E} \rightarrow \mathsf{E} + \mathsf{T} \mid \mathsf{T} \\ \mathsf{T} \rightarrow \mathsf{T}^* \mathsf{F} \mid \mathsf{F} \\ \mathsf{F} \rightarrow (\mathsf{E}) \mid \mathsf{id} \end{array}$$



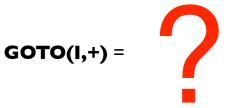
The GOTO Function

If $A \to \alpha \bullet X\beta$ is in *I*, GOTO(*I*, *X*) contains CLOSURE($A \to \alpha \bullet X\beta$).

Figure 4.33: Computation of the canonical collection of sets of LR(0) items

$$\mathbf{G} = \begin{bmatrix} \mathbf{E}' \to \mathbf{E} \\ \mathbf{E} \to \mathbf{E} + \mathbf{T} \mid \mathbf{T} \\ \mathbf{T} \to \mathbf{T}^* \mathbf{F} \mid \mathbf{F} \\ \mathbf{F} \to (\mathbf{E}) \mid \mathbf{id} \end{bmatrix}$$

$$I = E' \rightarrow E \cdot E \cdot E \rightarrow E \cdot + T$$



$$\mathbf{G} = \begin{bmatrix} \mathbf{E}^{\prime} \rightarrow \mathbf{E} \\ \mathbf{E} \rightarrow \mathbf{E} + \mathbf{T} \mid \mathbf{T} \\ \mathbf{T} \rightarrow \mathbf{T}^{*} \mathbf{F} \mid \mathbf{F} \\ \mathbf{F} \rightarrow (\mathbf{E}) \mid \mathbf{id} \end{bmatrix}$$

If $[A \rightarrow \alpha \bullet X \beta] \in I$, GOTO(I, X) contains CLOSURE($A \rightarrow \alpha X \bullet \beta$)

$$E \rightarrow E + . T$$
$$T \rightarrow . T * F$$
$$T \rightarrow . F$$
$$F \rightarrow . (E)$$
$$F \rightarrow . id$$

The LR(0) Automaton

G' : augmented grammar

LR(0) automaton for G'

 $\begin{aligned} &\langle \textbf{Q}, \, \textbf{q}_{0}, \, \textbf{GOTO} \colon Q \times (T_{G'} \cup N_{G'}) \rightarrow Q, \, \textbf{F} \rangle \\ &\text{where:} \\ &\textbf{Q} = \textbf{F} = items(G'), \\ &\textbf{q}_{0} = CLOSURE(\{S' \rightarrow \bullet S\}) \end{aligned}$



Construction of the LR(0) automaton for the augmented grammar:

 $E' \rightarrow E$ $E \rightarrow E + T | T$ $T \rightarrow T^* F | F$ $F \rightarrow (E) \mid id$

