

Modeling Temporal Aspects of Visual and Textual Objects in Multimedia Databases

Carlo Combi

Laboratory of Artificial Intelligence
Department of Mathematics and Computer Science
University of Udine

combi@dimi.uniud.it

Talk Overview

- Introduction;
- Motivation;
- The Multimedia Temporal Data Model
 - basic concepts;
 - composing visual data;
 - the temporal dimension of visual data;
 - integrating visual and textual data;
 - temporal aspects of observations.
- Final Outlines.

Introduction

The integrated management of video, audio, and textual data is a need for several application domains:

- geographical information systems;
- medical information systems;
- video/movie archive systems.

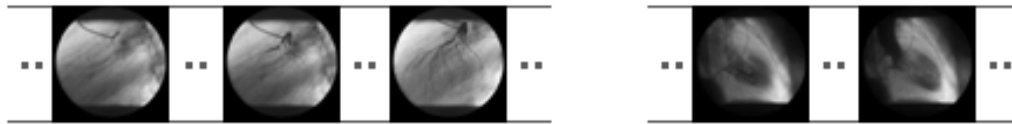
Introduction

Modeling multimedia information at conceptual and logical levels:

- *Composition of visual data;*
- *Temporal dimension of visual data;*
- *Multimedia data as integration of visual and textual data;*
- *Temporal aspects of textual observations related to visual data.*

A Motivating Application Domain

- Cardiac angiography is a technique adopted to study the situation of coronary vessels (coronary angiography) and of heart functionalities (left ventriculography).
- The result of a cardiac angiography consists of an X-ray movie.



- Diagnoses based on the content of the movie consist of identifying stenoses (i.e., reductions of vessel lumen) and problems in the movement (contraction/relaxation) of the heart.

A Motivating Application Domain

The stored movies can be used in many different ways:

- the physicians could be interested in composing a video, where different movies collected on the same patient can be viewed in sequence, to control the patient's state evolution;
- it could be useful to compose other videos, on the basis of movies from several patients, showing, for didactic/research reasons, different approaches/results in a given patients population.

The Temporal Object-Oriented Data Model

GCH-OODM (Granular Clinical History - Object-Oriented Data Model) is an object-oriented data model extended to consider and manage the valid time of information.

Basic concepts

- *class* (type) and *object*: a database schema consists of a set of classes; objects are created as instances of a class.
 - state (attributes)
 - interface (methods)
- object identity; abstract data types; single inheritance; polymorphism; management of complex objects; persistence

GCH-ODDM classes

- the usual types (char, string, int, real);
- the usual type constructors (array, list, set, ...);
- the class hierarchy composed by classes `el_time`, `instant`, `duration`, and `interval`
 - `el_time` (elementary time) allows us to model a chronon;
 - `instant` allows us to represent a time point, identified by the granule, i.e. a set of contiguous chronons, containing it;
 - `duration` allows us to model a generic duration, specified at arbitrary granularity;
 - `interval` models a generic interval, i.e. a set of contiguous time points. Notation: FROM *<instant>* TO *<instant>* FOR *<duration>*.

The Temporal Object-Oriented Data Model

- GCH-OODM relies on a three-valued logic modeled by the class `bool3`, allowing the management of the uncertainty coming from comparisons between temporal dimensions expressed with different granularities.
- Classes modeling objects having a temporal dimension inherit from the class `Temporal_Object`: the method `valid_interval()` defined for this class, returns an object of the class `interval`, thus allowing one to consider the valid time for that object.

Composing Visual Data

In our multimedia data model, we define three abstraction layers for video data:

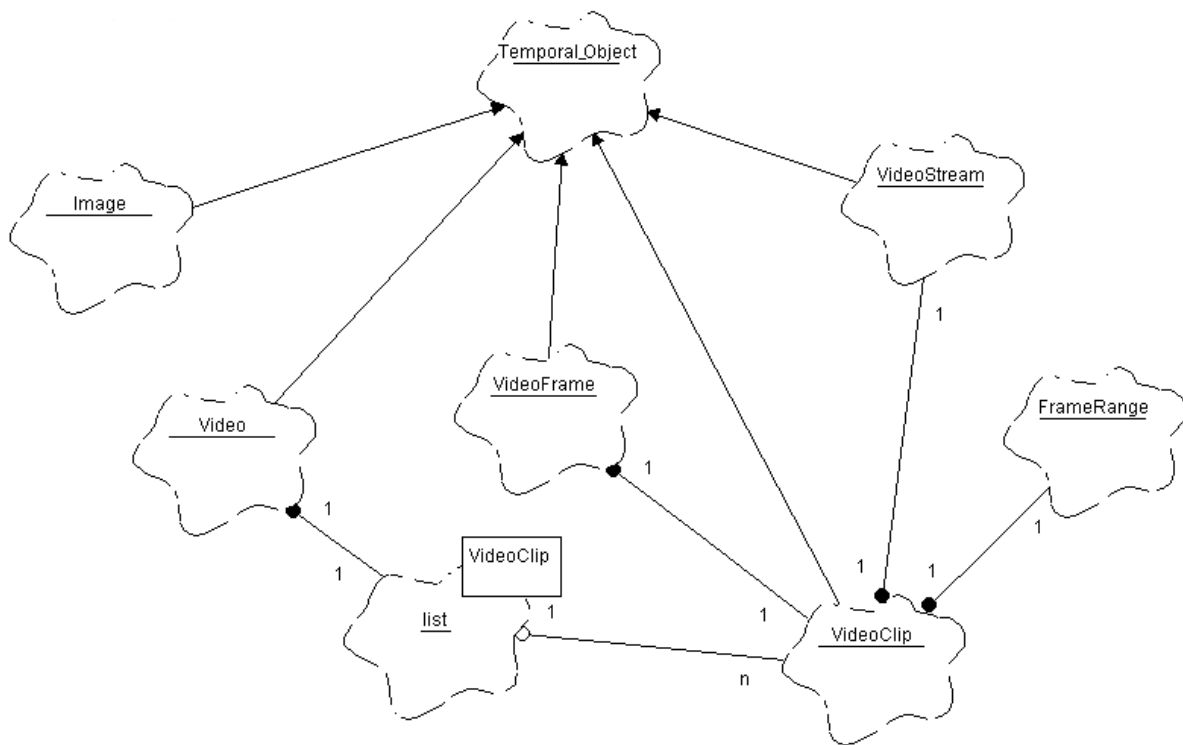
- the *physical layer*, where we model the data sequence (stream) coming from an acquisition device;
- the *logical layer*, where we are able to identify meaningful frame sequences into the raw stream;
- the *compositional layer*, where we can associate frame sequences from different streams, to compose videos.

Composing Visual Data

- the class `VideoStream` allows one to store video data, while the class `Image` allows the storage of static images;
- `VideoClip` and `VideoFrame` allow the user to identify suitable subparts into a video stream and to refer to it;
- the class `Video` allows one to create different videos by composing image sequences from different video streams.

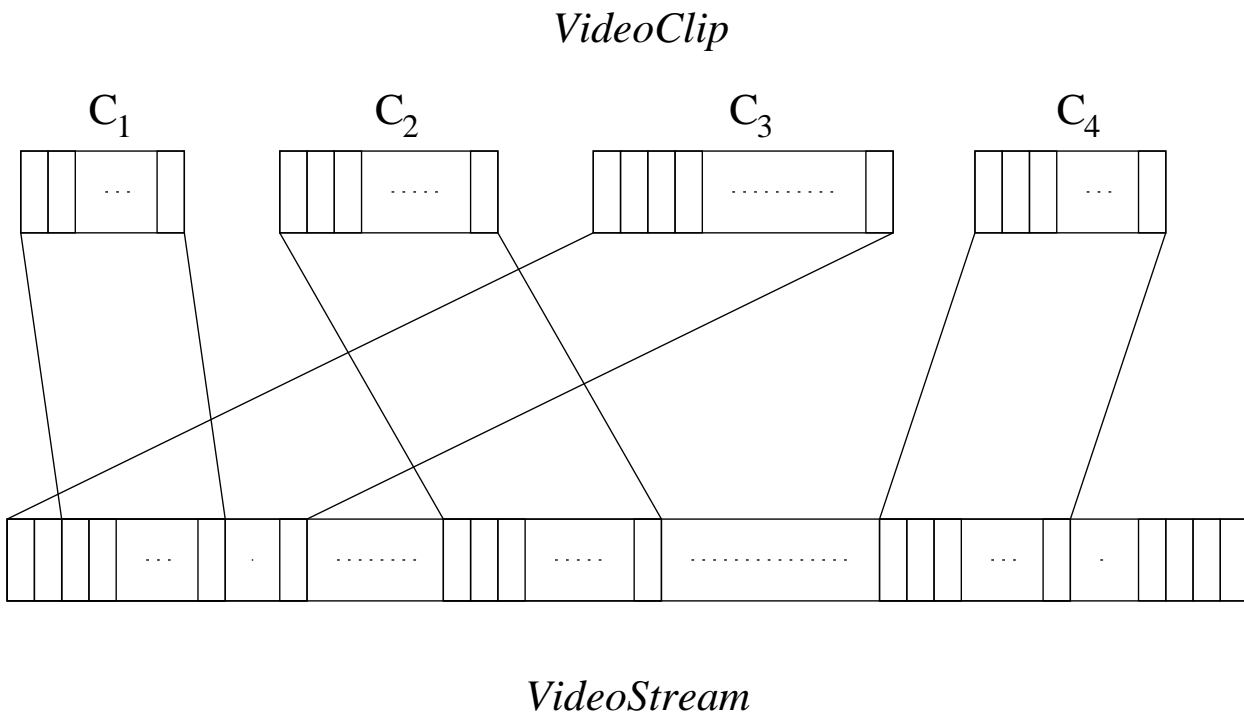
Composing Visual Data

The Booch Class Diagram for Visual Classes



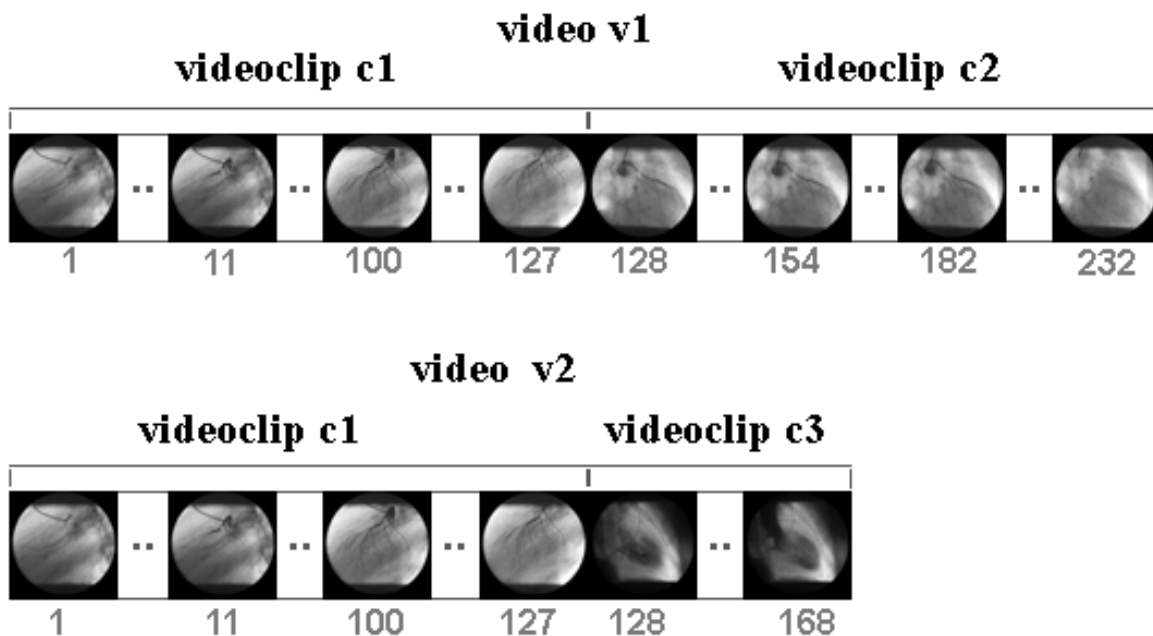
Composing Visual Data

```
class VideoClip : public Temporal_Object {  
    VideoStream relatedVideoStream();  
    FrameRange start_end_Frames();  
    void play();  
};
```



Composing Visual Data

```
class Video : public Temporal_Object {  
list < VideoClip > videocomposition();  
long totalFrames();  
.....  
.....  
void play();  
};
```



The Temporal Dimension of Visual Data

- *intrinsic time*: the time we can use to identify some frames inside the frame sequence, on the basis of their distance from the first frame of the sequence;
- *extrinsic time*: the usual valid time, possibly given at different granularities.

The Temporal Dimension of Visual Data

$v = [c_1, \dots, c_n]$ is an object of the class Video;

c_1, \dots, c_n are objects of the class VideoClip;

$I = \{i_1, \dots, i_n\}$ is the set of valid times of objects c_1, \dots, c_n .

The *valid time* of v is

$vt_v \equiv (vt_v.start(), vt_v.end(), vt_v.dur())$, where:

$$vt_v.start().inf() = \min(i_j.start().inf()), i_j \in I$$

$$vt_v.start().sup() = \min(i_j.start().sup()), i_j \in I$$

$$vt_v.end().inf() = \max(i_j.end().inf()), i_j \in I$$

$$vt_v.end().sup() = \max(i_j.end().sup()), i_j \in I$$

$$vt_v.dur().inf() = \max(\max(i_j.dur().inf()),$$

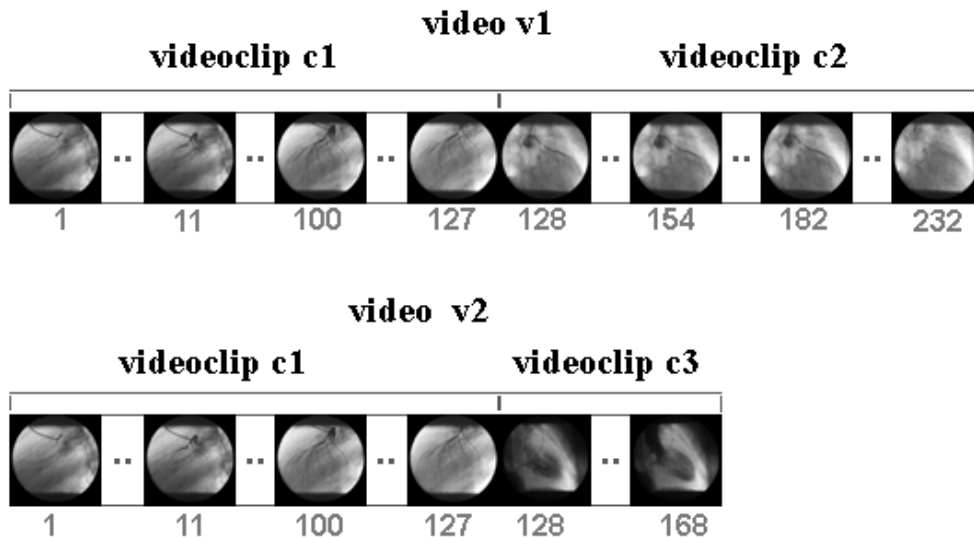
$$(vt_v.end().inf() - vt_v.start().sup())), i_j \in I$$

$$vt_v.dur().sup() = \max(\max(i_j.dur().sup()),$$

$$(vt_v.end().sup() - vt_v.start().inf())), i_j \in I$$

The Temporal Dimension of Visual Data

Example



frame rate = 30 fps

`c1.relatedVideoStream()` returns the videostream *vs1*

`c1.start_end_Frames()` returns [21, 147]

`vs1.valid_interval()` returns FROM 98Jul8/13 FOR 20 ss

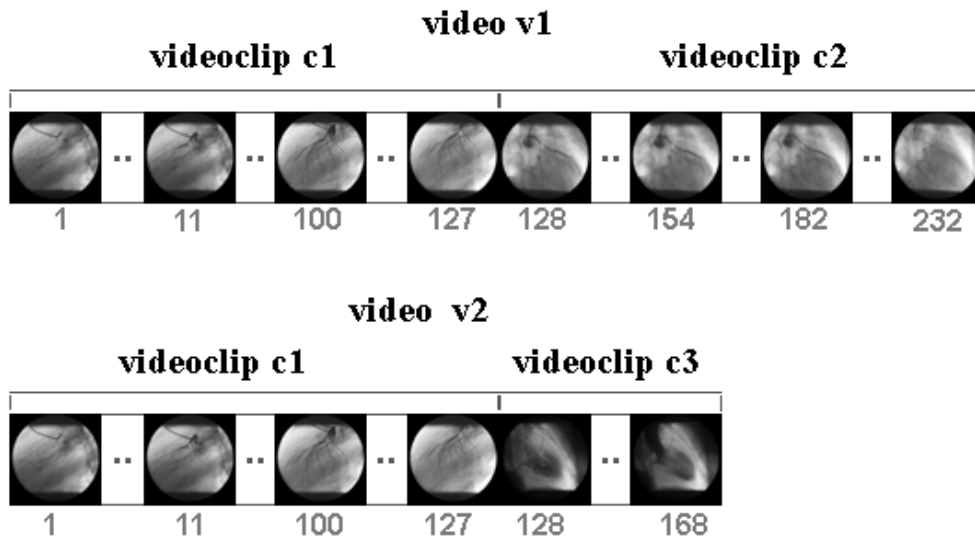
`c3.relatedVideoStream()` returns the videostream *vs3*

`c3.start_end_Frames()` returns [1, 41]

`vs3.valid_interval()` returns FOR 15 ss TO 98Jul8/13 : 15

The Temporal Dimension of Visual Data

Example



`c1.valid_interval()` returns

```
FROM <98Jul8/13 : 00 : 0.66, 98Jul8/14 : 00 : 0.65>  
FOR 4.23 ss
```

`c3.valid_interval()` returns

```
FOR 1.36 ss  
TO <98Jul8/13 : 14 : 46.37, 98Jul8/13 : 15 : 46.36>
```

`v2.valid_interval()` returns

```
FROM <98Jul8/13 : 00 : 0.63, 98Jul8/13 : 15 : 44.99>  
TO <98Jul8/13 : 14 : 46.37, 98Jul8/14 : 00 : 4.88>  
FOR <4.23 ss, 1 hh 0 min 4.22 ss>
```

Integrating Visual and Textual Data: Observations

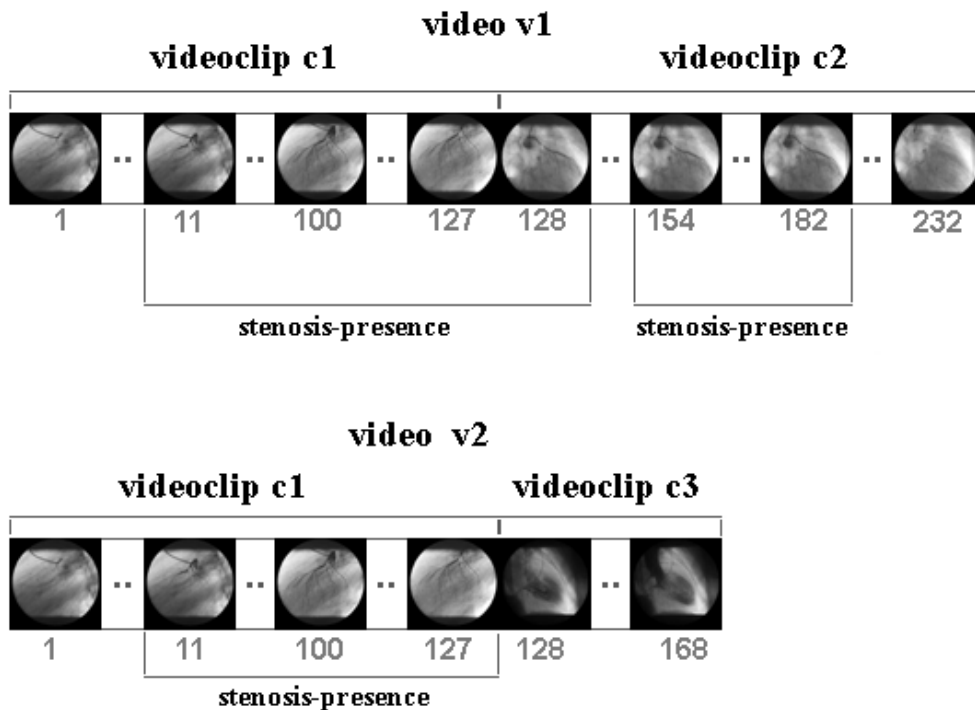
An *observation* is any kind of textual information related to a visual object.

```
class Observation: public Temporal_Object {
string description();
set < Object > relatedObjects();
Role role(Object);
array < Object, Role > obsObjRoles();
array<Video, set<FrameRange>> framesVideo();
set < Image > relatedImages();
set < interval > nonConvexInterval();
};
```

```
class Video: public Temporal_Object {
list < VideoClip > videocomposition();
long totalFrames();
.....
.....
void play();
Tree obsTree();
};
```

Integrating Visual and Textual Data: Observations

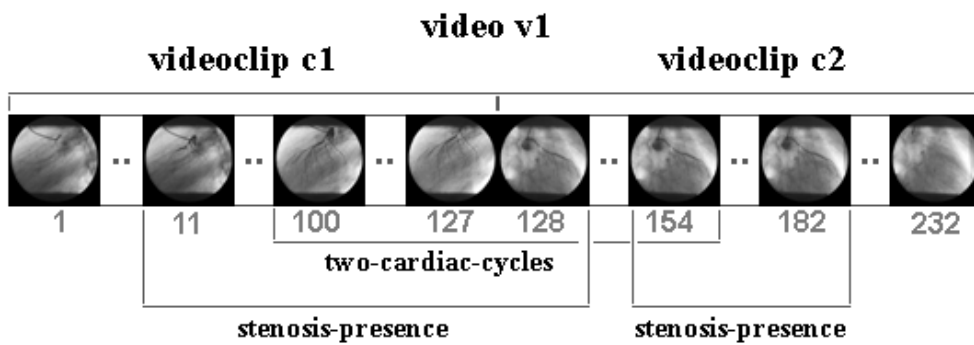
Example



stenosis-presence.framesVideo() returns
(*v1*, {[11, 128], [154, 182]}) and
(*v2*, {[11, 127]})

Temporal Aspects of Observations

Dynamic vs. static properties of a video subsequence.



Temporal Aspects of Observations

Types of observation in a multimedia database

- *concatenable observations;*

if a concatenable observation is valid on the consecutive frame intervals $[i, k]$ and $[k + 1, j]$, it is valid on the frame interval $[i, j]$.

Example: “perfusion of the contrast agent through the coronary vessels”.

- *point-upward observations;*

if a point-upward observation is valid on the consecutive frame intervals $[i, i]$ and $[i + 1, i + 1], \dots, [i + n, i + n]$ (i.e., on n consecutive frames), it is valid on the frame interval $[i, i + n]$.

Example:

Temporal Aspects of Observations

Types of observation in a multimedia database

- *weakly-upward-hereditary observations*;
given a set of n (possibly intersecting) frame intervals $[i_s, i_e]$ over which a weakly-upward-hereditary observation holds, the observation holds also on the intervals obtained as union of the n frame intervals $[i_s, i_e]$.
Example: “perfusion of the contrast agent through the coronary vessels” is weakly-upward too.
- *downward-hereditary observations*;
a downward hereditary observation holding on a frame interval $[i_s, i_e]$ holds on any frame interval $[j_s, j_e]$, where $i_s \leq j_s \wedge j_e \leq i_e$.
Example: “the contrast agent highlights less than half of the left coronary tree”.

Temporal Aspects of Observations

Types of observation in a multimedia database

- *liquid observations;*

those observations which are both downward and point-upward hereditary, are termed as liquid.

Example: “presence of a stenosis”.

- *solid observations;*

a solid observation holding on a frame interval $[i_s, i_e]$ cannot hold on any frame interval $[j_s, j_e]$, for which $(i_s \leq j_s \wedge j_s \leq i_e) \vee (i_s \leq j_e \wedge j_e \leq i_e)$.

Example: “exactly a cardiac cycle, from the systole (emptying phase) to the diastole (filling phase)”.

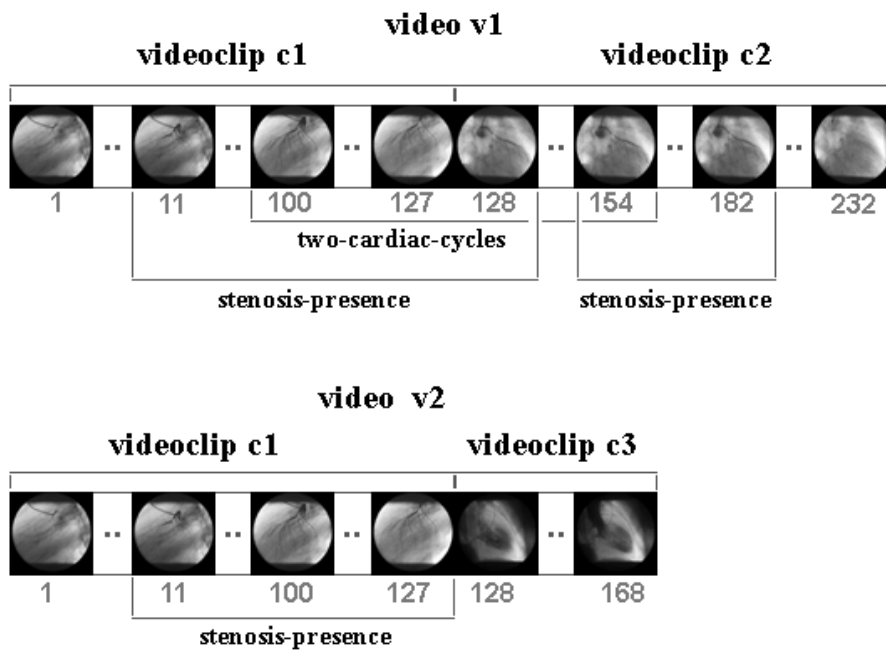
Temporal Aspects of Observations

Types of observation in a multimedia database

- *gestalt observations*;
a gestalt observation holding on a frame interval $[i_s, i_e]$ cannot hold on any frame interval $[j_s, j_e]$, for which $(i_s \leq j_s \wedge j_e \leq i_e) \vee (j_s \leq i_s \wedge i_e \leq j_e)$.
Example: “two cardiac cycles”.
- *disjointed observations*;
if a disjointed observation is associated to a frame interval $[i_s, i_e]$, it cannot be associated to any interval $[j_s, j_e]$ such that: $j_s \leq i_s \leq j_e \leq i_e \vee i_s \leq j_s \leq i_e \leq j_e$.
Example:

Temporal Aspects of Observations

```
class Observation: public Temporal_Object {
string description();
.....;
.....;
bool3 is_in(Video, FrameRange);
bool3 is_valid(Video, FrameRange);
};
```



stenosis-presence.is_in(v1, [124,128]) returns True
stenosis-presence.is_valid(v2, [124,128]) returns True

two-cardiac-cycles.is_in(v1, [100,110]) returns True
two-cardiac-cycles.is_valid(v1, [100,110]) returns False
two-cardiac-cycles.is_valid(v1, [100,154]) returns True

Temporal Aspects of Observations

o is an object of the class `Observation`;

$I = \{i_1, i_2, \dots, i_n\}$ the set of time intervals related to o by the associations between o and several frame intervals of different videos.

The *valid time* of o is

$vt_o \equiv (vt_o.start(), vt_o.end(), vt_o.dur())$, where:

$$vt_o.start().inf() = \min(i_j.start().inf()), i_j \in I$$

$$vt_o.start().sup() = \min(i_j.start().sup()), i_j \in I$$

$$vt_o.end().inf() = \max(i_j.end().inf()), i_j \in I$$

$$vt_o.end().sup() = \max(i_j.end().sup()), i_j \in I$$

$$vt_o.dur().inf() = \max(\max(i_j.dur().inf()),$$

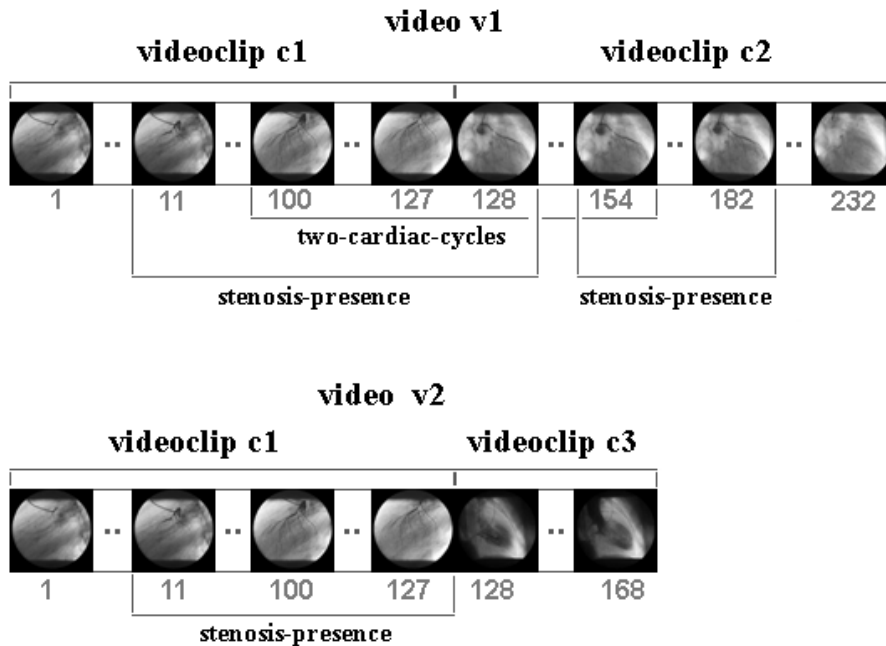
$$(vt_o.end().inf() - vt_o.start().sup())), i_j \in I$$

$$vt_o.dur().sup() = \max(\max(i_j.dur().sup()),$$

$$(vt_o.end().sup() - vt_o.start().inf())), i_j \in I$$

Temporal Aspects of Observations

Example



Intervals related to *stenosis-presence*:

```
FROM <98Jul8/13 : 00 : 0.99, 98Jul8/14 : 00 : 0.98>
  FOR 3.9ss (from clip c1 in videos v1 and v2);
FROM <98Aug10/15 : 30 : 1.63, 98Aug10/15 : 31 : 1.62>
  FOR 0.03 ss (from clip c2 in video v1);
FROM <98Aug10/15 : 30 : 2.49, 98Aug10/15 : 31 : 2.48>
  FOR 0.96 ss (from clip c2 in video v1).
```

stenosis-presence.valid_interval() returns

```
FROM <98Jul8/13 : 00 : 0.99, 98Jul8/14 : 00 : 0.98>
  TO <98Aug10/15 : 30 : 3.45, 98Aug10/15 : 31 : 3.44>
```

Temporal Aspects of Observations

Given the set $I = \{i_1, i_2, \dots, i_n\}$ of intervals related to the frame interval $[j, k]$ of a video, given the set $\{vt_1, vt_2, \dots, vt_m\}$ of valid times of m temporal objects involved in the considered observation, we can associate the observation to the frame interval $[j, k]$ of the video, only if

$$\forall vt_z (z = 1, \dots, m) \forall i_w (w = 1, \dots, n) \\ i_w.\text{DURING}(vt_z) \text{ returns True}$$

Example

stenosis-presence.relatedObjects() returns $\{sten1\}$

stenosis-presence.valid_interval().

DURING (sten1.valid_interval())

must return True.

Final Outlines

- *Composition of temporal visual data.*
 - three-layer approach to compose videos;
 - valid time of visual objects at different granularities and/or with indeterminacy.
- *Integration of temporal visual and textual data.*
 - taxonomy for observations based on their temporal features;
 - valid time of observations and constraints with valid times of other involved database objects.

REFERENCES

- C. Combi, G. Cucchi, and F. Pincioli, “Applying Object-Oriented Technologies in Modeling and Querying Temporally-Oriented Clinical Databases Dealing with Temporal Granularity and Indeterminacy”, *IEEE Transactions on Information Technology in Biomedicine*, 1997, 1(2), pp. 100–127.
- J.D.N. Dionisio and A.F. Cardenas, “A Unified Data Model for Representing Multimedia, Timeline, and Simulation Data”, *IEEE Transactions on Knowledge and Data Engineering*, 1998, 5, pp. 746–767.
- H. Jiang and H.K. Elmagarmid, “Spatial and Temporal Content-Based Access to Hypervideo Databases”, *The VLDB Journal*, 1998, 7, pp. 226–238.
- J.Z. Li, I.A. Goralwalla, M.T. Özsu, and D. Szafron, “Modeling Video Temporal Relationship in an Object Database Management System”, in *IS&T/SPIE International Symposium on Electronic Imaging: Multimedia Computing and Networking*, San Jose, CA, February 1997, pp. 80–91.