Data-intensive computing systems



High-Level Languages

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Need for High-Level Languages

□ Hadoop is great for large-data processing!

- But writing Java programs for everything is verbose and slow
- Custom code required even for basic operations
 - Projection and Filtering need to be "rewritten" for each job
 - Code is difficult to reuse and maintain
 - Optimizations are difficult due to opacity of Map and Reduce
- Data scientists don't want to write Java

Solution: develop higher-level data processing languages

- Pig: Pig Latin is a bit like Perl
- Hive: HQL is like SQL



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Pig: large-scale data processing system

- Scripts are written in Pig Latin, a dataflow language
- Programmer focuses on data transformations
- Developed by Yahoo!, now open source

□ Hive: data warehousing application in Hadoop

- Query language is HQL, variant of SQL
- Tables stored on HDFS with different encodings
- Developed by Facebook, now open source
- Common idea:
 - Provide higher-level language to facilitate large-data processing
 - Higher-level language "compiles down" to Hadoop jobs



Pig: Introduction and Motivations



Use Cases: Rollup aggregates

□ Compute aggregates against user activity logs, web crawls, etc.

- Example: compute the frequency of search terms aggregated over days, weeks, month
- Example: compute frequency of search terms aggregated over geographical location, based on IP addresses

Requirements

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- Successive aggregations
- Joins followed by aggregations
- □ Pig vs. OLAP systems
 - Datasets are too big
 - Data curation is too costly



Use Cases: Temporal Analysis

□ Study how search query distributions change over time

- Correlation of search queries from two distinct time periods (groups)
- Custom processing of the queries in each correlation group

□ Pig supports operators that minimize memory footprint

- Instead, in a RDBMS such operations typically involve JOINS over very large datasets that do not fit in memory and thus become slow



Use Cases: Session Analysis

□ Study sequences of page views and clicks

□ Example of typical aggregates

- Average length of user session
- Number of links clicked by a user before leaving a website
- Click pattern variations in time

□ Pig supports advanced data structures, and UDFs



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Pig Latin

□ Pig Latin, a high-level programming language developed at Yahoo!

- Combines the best of both declarative and imperative worlds
 - High-level declarative querying in the spirit of SQL
 - Low-level, procedural programming á la MapReduce

Pig Latin features

- Multi-valued, nested data structures instead of flat tables
- Powerful data transformations primitives, including joins
- □ Pig Latin program
 - Made up of a series of operations (or transformations)
 - Each operation is applied to input data and produce output data
 - \rightarrow A Pig Latin program describes a data flow



□ Assume we have the following table:

urls: (url, category, pagerank)

Where:

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- url: is the url of a web page
- category: corresponds to a pre-defined category for the web page
- pagerank: is the numerical value of the pagerank associated to a web page

Problem

- Find, for each sufficiently large category, the average page rank of highpagerank urls in that category



Example - Solution in SQL

SELECT category, AVG(pagerank)
FROM urls
GROUP BY category HAVING COUNT(*) > 10⁶
WHERE pagerank > 0.2



Example - Solution in Pig Latin

```
groups = GROUP good_urls BY category;
good_groups = FILTER groups BY pagerank > 0.2;
big_groups = FILTER good_groups BY COUNT(good_urls) > 10<sup>6</sup>;
output = FOREACH big_groups GENERATE
category, AVG(good urls.pagerank);
```



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Pig Execution environment

□ How do we go from Pig Latin to MapReduce?

- The Pig system is in charge of this
- Complex execution environment that interacts with Hadoop MapReduce
- ightarrow The programmer focuses on the data and analysis

Pig Compiler

- Pig Latin operators are translated into MapReduce code
- NOTE: in some cases, hand-written MapReduce code performs better
- Pig Optimizer
 - Pig Latin data flows undergo an (automatic) optimization phase
 - These optimizations are borrowed from the RDBMS community

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Pig Latin



Introduction

- Not a complete reference to the Pig Latin language: refer to the Pig Latin wiki
 - Here we cover some interesting aspects

□ The focus here is on some language primitives

- Optimizations are treated separately
- How they can be implemented is covered later



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Data Model

□ Supports four types

- Atom: contains a simple atomic value as a string or a number
 - e.g. 'alice'
- Tuple: sequence of fields, each can be of any data type
 - e.g., ('alice', 'lakers')
- Bag: collection of tuples with possible duplicates. Flexible schema, no need to have the same number and type of fields
 - Tuples can be nested



Data Model

□ Supports four types (cont'd)

- Map: collection of data items, where each item has an associated key for lookup. The schema, as with bags, is flexible.
 - NOTE: keys are required to be data atoms, for efficient lookup.

• e.g.,
$$\left[\begin{array}{c} \text{'fan of'} \rightarrow \left\{ \begin{array}{c} (\text{'lakers'}) \\ (\text{'ipod'}) \end{array} \right\} \\ \text{'age'} \rightarrow 20 \end{array} \right]$$

- The key 'fan of' is mapped to a bag containing two tuples
- The key 'age' is mapped to an atom
- Maps are useful to model datasets in which schema may be dynamic (over time)



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Structure

□ Pig latin programs are a sequence of steps

- Can use an interactive shell (called grunt)
- Can feed them as a "script"

Comments

- In line: with double hyphens (- -)
- C-style for longer comments (/* ... */)
- Reserved keywords
 - List of keywords that can't be used as identifiers
 - Same old story as for any language



Expressions

□ An expression is something that is evaluated to yield a value

$t = \left(\text{`alice'}, \left\{ \begin{array}{c} (\text{`lakers', 1}) \\ (\text{`iPod', 2}) \end{array} \right\}, \left[\text{`age'} \to 20 \right] \right)$ Let fields of tuple t be called f1, f2, f3			
Expression Type	Example	Value for t	
Constant	'bob'	Independent of t	
Field by position	\$0	'alice'	
Field by name	f3	$[$ 'age' \rightarrow 20 $]$	
Projection	f2.\$0	('lakers') ('iPod')	
Map Lookup	f3#'age'	20	
Function Evaluation	SUM(f2.\$1)	1 + 2 = 3	
Conditional Expression	f3#'age'>18? 'adult':'minor'	'adult'	
Flattening	FLATTEN(f2)	'lakers', 1 'iPod', 2	



Loading and storing data

□ The first step in a Pig Latin program is to load data

- What input files are
- How the file contents are to be deserialized
- An input file is assumed to contain a sequence of tuples

□ Data loading is done with the LOAD command

```
queries = LOAD 'query_log.txt'
USING myLoad()
AS (userId, queryString, timestamp);
```



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Loading and storing data

□ The previous example specifies the following:

- The input file is query_log.txt
- The input file should be converted into tuples using the custom ${\tt myLoad}$ deserializer
- The loaded tuples have three fields, specified by the schema
- Optional parts
 - USING clause is optional: if not specified, the input file is assumed to be plain text, tab-delimited
 - AS clause is optional: if not specified, must refer to fields by position instead of by name



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Loading and storing data

- □ Return value of the LOAD command
 - Handle to a bag
 - This can be used by subsequent commands
 - \rightarrow bag handles are only logical
 - \rightarrow no file is actually read!

 $\hfill\square$ The command to write output to disk is $\hfill \texttt{STORE}$

- It has similar semantics to the LOAD command



	ce you have some data loaded into a relation, the next step is to er it	
-	This is done, e.g., to remove unwanted data	
-	HINT: By filtering early in the processing pipeline, you minimize the amount of data flowing trough the system	
	Pasic operation is to apply some processing over every tuple of a ca set This is achieved with the FOREACH command	

Per-tuple processing: Filtering data

□ Comments on the previous example:

- Each tuple of the bag queries should be processed independently
- The second field of the output is the result of a UDF
- $\hfill\square$ Semantics of the FOREACH command
 - There can be no dependence between the processing of different input tuples
 - ightarrow This allows for an efficient parallel implementation
- $\hfill\square$ Semantics of the GENERATE clause
 - Followed by a list of expressions
 - Also flattering is allowed
 - This is done to eliminate nesting in data
 - ightarrow Allows to make output data independent for further parallel processing
 - \rightarrow Useful to store data on disk



Per-tuple processing: Discarding unwanted data

□ A common operation is to retain a portion of the input data

```
- This is done with the FILTER command
```

```
real_queries = FILTER queries BY userId neq 'bot';
```

□ Filtering conditions involve a combination of expressions

- Comparison operators
- Logical connectors
- UDF



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Per-tuple processing: Streaming data

- □ The STREAM operator allows transforming data in a relation using an external program or script
 - This is possible because Hadoop MapReduce supports "streaming"
 - Example:

```
C = STREAM A THROUGH 'cut -f 2';
```

which use the Unix cut command to extract the second filed of each tuple in A

The STREAM operator uses PigStorage to serialize and deserialize relations to and from stdin/stdout

- Can also provide a custom serializer/deserializer
- Works well with python



Getting related data together □ It is often necessary to group together tuples from one or more data sets **GROUP** command □ Example: Assume we have loaded two relations results: (queryString, url, position) revenue: (queryString, adSlot, amount) - results contains, for different query strings, the urls shown as search results, and the positions at which they where shown - revenue contains, for different query strings, and different advertisement slots, the average amount of revenue □ To find the total revenue for each guery string, we can grouped revenue = GROUP revenue BY queryString; query revenue = FOREACH grouped revenue GENERATE queryString, SUM(revenue.amount) AS totalRevenue; 27

JOIN in Pig Latin

- In many cases, the typical operation on two or more datasets amounts to a join
 - IMPORTANT NOTE: large datasets that are suitable to be analyzed with Pig (and MapReduce) are generally not normalized
 - \rightarrow JOINs are used more infrequently in Pig Latin than they are in SQL

```
□ The syntax of a JOIN
```

```
join_result = JOIN results BY queryString,
revenue BY queryString;
```

- This is a classic join, where each match between the two relations corresponds to a row in the join result



MapReduce in Pig Latin

```
    It is trivial to express MapReduce programs in Pig Latin

            This is achieved using GROUP and FOREACH statements
            A map function operates on one input tuple at a time and outputs a bag of keyvalue pairs
            The reduce function operates on all values for a key at a time to produce the final result

    Example

            map_result = FOREACH input GENERATE
            FLATTEN(map(*));
                 key_groups = GROUP map_results BY $0;
                 output = FOREACH key_groups GENERATE reduce(*);
            where map() and reduce() are UDF
```

```
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```

Validation and nulls

- Pig does not have the same power to enforce constraints on schema at load time as a RDBMS
 - If a value cannot be cast to a type declared in the schema, then it will be set to a null value
 - This also happens for corrupt files

A useful technique to partition input data to discern good and bad records

- Use the SPLIT operator

SPLIT records INTO good_records IF temperature is not null, bad _records IF temperature is NULL;



Statements

□ As a Pig Latin program is executed, each statement is parsed

- The interpreter builds a logical plan for every relational operation
- The logical plan of each statement is added to that of the program so far
- Then the interpreter moves on to the next statement

IMPORTANT: No data processing takes place during construction of logical plan

- When the interpreter sees the first line of a program, it confirms that it is syntactically and semantically correct
- Then it adds it to the logical plan
- It does not even check the existence of files, for data load operations



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Statements

 \rightarrow It makes no sense to start any processing until the whole flow is defined

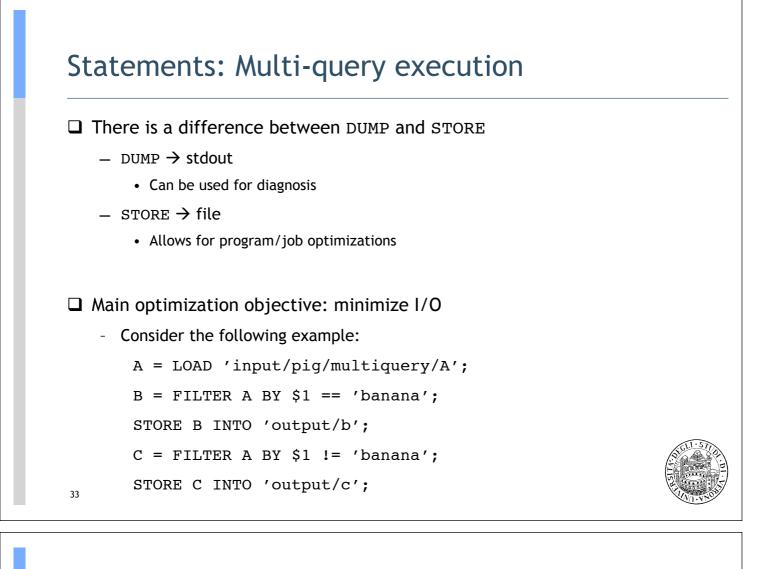
- Indeed, there are several optimizations that could make a program more efficient (e.g., by avoiding to operate on some data that later on is going to be filtered)

□ The trigger for Pig to start execution are the DUMP and STORE statements

- It is only at this point that the logical plan is compiled into a physical plan

□ How the physical plan is built

- Pig prepares a series of MapReduce jobs
 - In Local mode, these are run locally on the JVM
 - In MapReduce mode, the jobs are sent to the Hadoop Cluster
- IMPORTANT: The command EXPLAIN can be used to show the MapReduce plan



Statements: Multi-query execution (cont'd)

 $\hfill\square$ In the example, relations B and C are both derived from A

- Naively, this means that at the first STORE operator the input should be read
- Then, at the second STORE operator, the input should be read again

□ Pig will run this as a single MapReduce job

- Relation A is going to be read only once
- Then, each relation ${\ensuremath{\mathtt B}}$ and ${\ensuremath{\mathtt C}}$ will be written to the output
- □ If we use DUMP instead of STORE, Pig is forced to run two different MapReduce jobs

- Waste of resources



Hadoop Hive

- Quick overview -



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Motivation

□ Limitation of MR

- Have to use M/R model
- Not Reusable
- Error prone
- For complex jobs:
 - Multiple stage of Map/Reduce functions
 - Just like ask developers to specify physical execution plan in the database





Overview

Intuitive

- Make the unstructured data looks like tables regardless how it really lay out
- SQL based query can be directly against these tables
- Generate specific execution plan for this query

What's Hive

- A data warehousing system to store structured data on Hadoop file system
- Provide an easy query these data by execution Hadoop MapReduce plans



Hive Components

□ Shell Interface: Like the MySQL shell

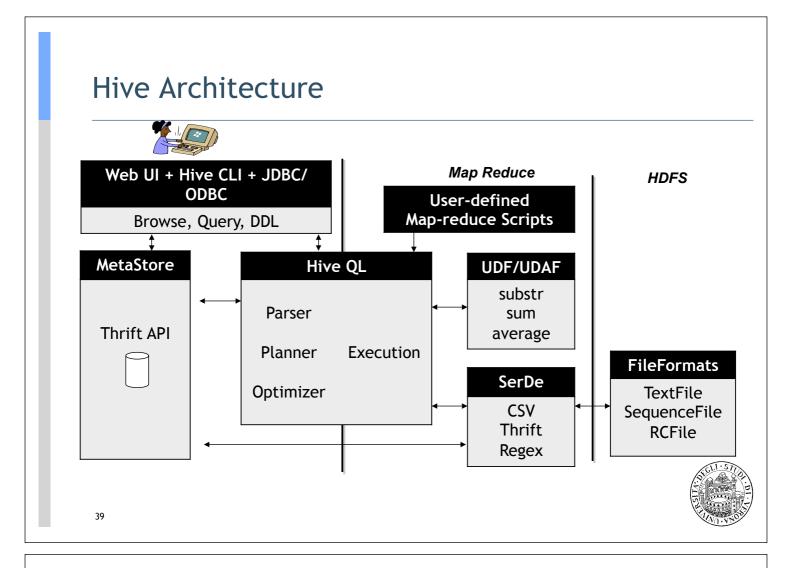
Driver:

- Session handles, fetch, execution
- □ Complier:
 - Parse, plan, optimize

□ Execution Engine:

- DAG stage
- Run map or reduce





Data Model

Tables

- Basic type columns (int, float, boolean)
- Complex type: List / Map (associative array)
- Partitions
- Buckets

```
D Example
CREATE TABLE sales(
    id INT,
    items ARRAY<STRUCT<id:INT,name:STRING>>
)PARITIONED BY (ds STRING)
CLUSTERED BY (id) INTO 32 BUCKETS;
SELECT id FROM sales TABLESAMPLE (BUCKET 1 OUT OF 32)
```



Pros and Cons

D Pros

- A easy way to process large scale data
- Support SQL-based queries
- Provide more user defined interfaces to extend
- Programmability
- Efficient execution plans for performance
- Interoperability with other database tools
- Cons
 - No easy way to append data
 - Files in HDFS are immutable

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Application

- □ Log processing
 - Daily Report
 - User Activity Measurement
- Data/Text mining
 - Machine learning (Training Data)
- Business intelligence
 - Advertising Delivery
 - Spam Detection





Hive Usage @ Facebook

- □ Statistics per day:
 - 4 TB of compressed new data added per day
 - 135TB of compressed data scanned per day
 - 7500+ Hive jobs on per day

□ Hive simplifies Hadoop:

- ~200 people/month run jobs on Hadoop/Hive
- Analysts (non-engineers) use Hadoop through Hive
- 95% of jobs are Hive Jobs



